

# CBCS SCHEME

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17CS744

## Seventh Semester B.E. Degree Examination, July/August 2022 UNIX System Programming

Time: 3 hrs.

Max. Marks: 100

**Note:** Answer any FIVE full questions, choosing ONE full question from each module.

### Module-1

- 1 a. Discuss in detail the differences between ANSI C and K and R C standards. (08 Marks)
- b. Write a program [C/C++ program] to check if it is ANSI C compliant and to demonstrate the usage of CPP symbols. (04 Marks)
- c. Write a C/C++ program to check for the following limits :
  - i) Number of clock ticks
  - ii) Maximum number of child processes
  - iii) Maximum path length
  - iv) Maximum number of characters in a filename
  - v) Maximum number of opened files/processes. (08 Marks)

OR

- 2 a. Explain the POSIX Feature Test Macros. (05 Marks)
- b. List the common functions performed by UNIX API. (05 Marks)
- c. Explain the `sysconf()`, `pathconf()` and `fpathconf()` functions with their prototypes and arguments. (06 Marks)
- d. Write a C/C++ program to illustrate the checking and displaying the `_POSIX_VERSION` constant of the system. (04 Marks)

### Module-2

- 3 a. With a neat diagram describe the Unix Kernel support for files. (10 Marks)
- b. Explain the following API's with their prototypes :
  - i) `open` ii) `lseek` iii) `stat` iv) `access` v) `link`. (10 Marks)

OR

- 4 a. Discuss the relationship between stream pointers and file descriptors along with the appropriate functions. (06 Marks)
- b. Differentiate between Hard link and symbolic links. (04 Marks)
- c. Explain the `fchtl` API for file locking. Write a program to demonstrate file locking using `fcntl` API. (10 Marks)

### Module-3

- 5 a. Explain the `fork()` and `vfork()` functions along with programming examples. (10 Marks)
- b. Explain the `Wait()` and `Waitpid()` API's along with the differences between them. Write a C/C++ program to avoid a Zombie process by calling `fork()` twice. (10 Marks)

OR

- 6 a. What is a Race Condition? Write a C/C++ program to avoid race condition. (08 Marks)
- b. Explain the `setjmp` and `longjmp` functions with their prototypes. (04 Marks)
- c. Write short notes on : i) Terminal login ii) Sessions. (08 Marks)

Important Note : 1. On completing your answers, compulsorily draw diagonal cross lines on the remaining blank pages.  
2. Any revealing of identification, appeal to evaluator and/or equations written eg. 42+8=50, will be treated as malpractice.

**Module-4**

- 7 a. Discuss the working of sigprocmask API. Write the prototype with all the arguments. Write a program to check whether the SIGINT signal is present in a process signal mask, add it to the mask if it is not there. The program should also clear the SIGSEGV signal from the process signal Mask. (10 Marks)
- b. Explain in detail the 5 Daemon Coding Rules. (10 Marks)

**OR**

- 8 a. With a neat diagram, explain the BSD Syslog Error Logging Facility. (10 Marks)
- b. Explain the kill API in detail. Write a program to illustrate the implementation of UNIX kill command using kill API. (10 Marks)

**Module-5**

- 9 a. What are Pipes? Explain the 2 ways to view a Half Duplex Pipe. Write a program to create a pipe between a parent and its child and to send data down the Pipe. (08 Marks)
- b. Discuss Message Queues in detail along with the functions associated with it. (08 Marks)
- c. Explain the popen() and pclose() functions. (04 Marks)

**OR**

- 10 a. Explain the FIFO or named pipes in detail along with their functions. Discuss the client server communication using FIFO. (10 Marks)
- b. Discuss the semaphores in detail along with their associated functions. (10 Marks)

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